

BOHNANZA



Rules Reminder

SETUP

- ♣ Shuffle all cards and deal **5** cards to each player.
- ♣ **3p**: three bean fields; **4-5p**: two bean fields.
- ♣ **Variants**: Cocoa, Brandy, and Coffee beans (**3-7p**); Field beans (**4-5p**); Magpie beans (**3-7p**); AMIGO Bean coin (**3-5p**).

PLAYING THE GAME

- 1. Plant 1 or 2 cards**: If no room, must harvest a field.
 - 2. Draw 2 cards, trade, and donate**: May trade the 2 cards and cards from your hand with other players. You cannot trade cards you've *received* in a trade.
 - 3. Plant traded and donated beans**: All players must plant their received beans.
 - 4. Draw 3 cards**: Place in hand in order you drew them.
- ♣ **Bean Protection Rule**: If you have 1 card in one of your fields, you cannot harvest it if you have 2 or more cards in another field.
 - ♣ **Harvesting Beans**: May harvest at any time.

ENDING THE GAME

Game ends when the draw pile empties a **third** time. Everyone harvests. The player with the most coins wins. Tiebreaker: Player sitting furthest clockwise from start player.