NUCLEUM

NEONS

NEON TILES PROMO



This is a promotional item and it requires the base game of Nucleum to play.

Components:

- 12 Neon tiles (3 in each player color)



Changes in setup:

After placing the Milestone tiles in step 7 of setup, place the Neon tiles dark side up on the side board. Place the 1 electricity Neon tiles below the lowest Milestone tile, the 2 electricity Neon tiles below the second Milestone, and 3 electricity below the third Milestone tile.

Changes in gameplay:

During recharge you gain the Neon in your color for placing a Milestone marker in a specific segment:

- 1-6 Achievement spaces - gain 1 electricity Neon tile,
- 7-12 Achievement spaces - gain 2 electricity Neon tile,
- 13-22 Achievement spaces - gain 3 electricity Neon tile.

If you have a Neon tile in your supply you may add it to the Urban Building during Energize action - simply place it next to the selected Building. Doing so increases the required electricity that you need to provide to the Building, but you also gain more Achievement tokens for the Energize action. Afterwards, flip it to the energized side, same as the Building.

The Neons do not influence the Final Scoring.