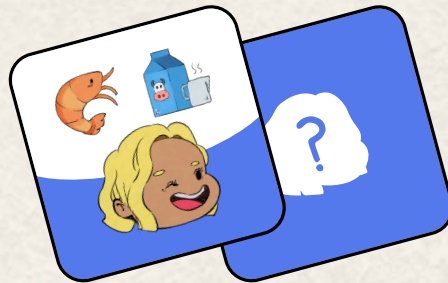


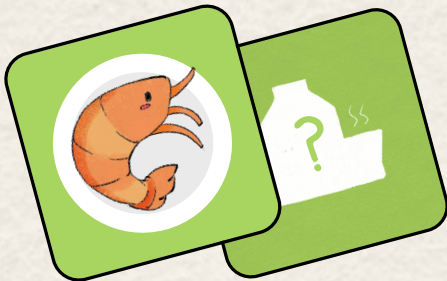
# Picky Eater

Discover what other players don't like to eat, and eliminate them with clever food serving. Whoever survives the longest is the winner!

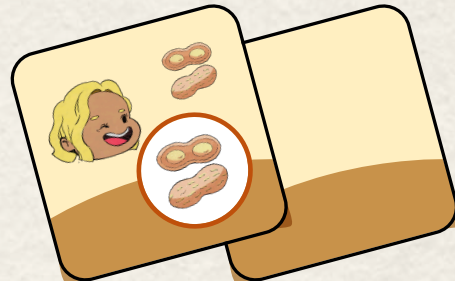
## Components



10  
pcs



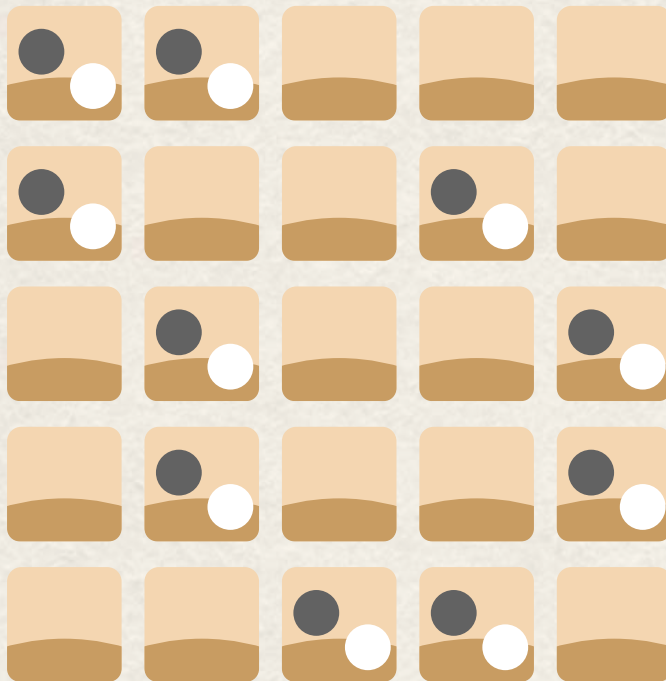
25  
pcs



25  
pcs

# Setup

25 table cards



3 Food cards



secretly get a Character card



# How to play

3

The most picky eater is the starting player. In clockwise order, each player picks up a food card and serve it to the dining area.

## Picking up food

Before you pick a card, you can optionally reveal two new cards and add them to the food tray.

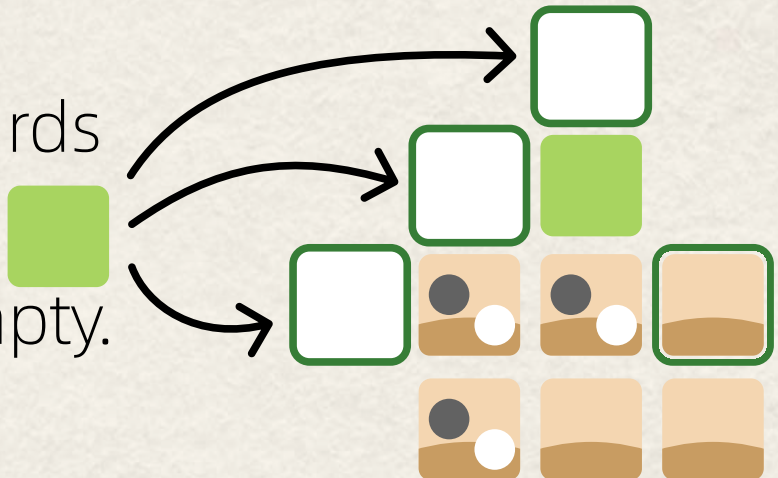
If there are no cards left, you must reveal new cards.

# How to play

## Serving food

Food cards can be placed into empty positions in the 5x5 area, or positions outside the 5x5 area with at least one side touching another card.

Empty table cards are also considered empty.



## Receiving food

5

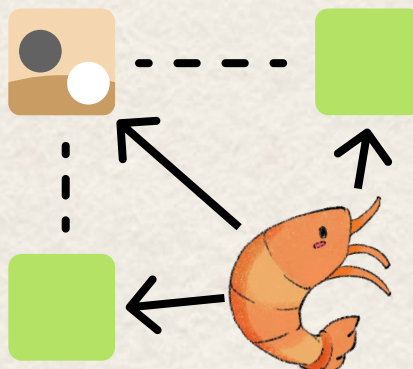
Characters sitting in the dining area receives all the food served in the same column and the same row.

When a **character** receives **a Food circled** on his dining card:

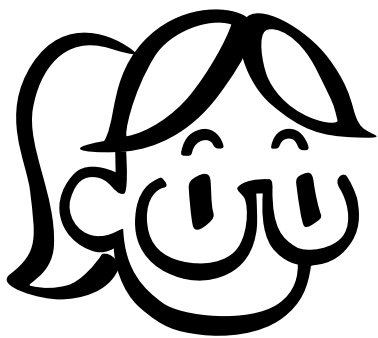
- a. If only **one** of the Food is received, then **flip his dining card**.
- b. If **two or more** are received, **eliminate that character**.

# Eliminating a player

6



When a character is eliminated, remove his dining card from the dining area. If a player is dealt that character at the beginning of the game, he must reveal his character card to show that he is eliminated.



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