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WESTERN LEGENDS

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OVERVIEW:

Welcome to **Western Legends: The Good, The Bad, and the Handsome**! This expansion adds three new characters to the game. It also adds more story cards, some of which feature a new reward in the form of unique legendary items!

COMPONENTS:

- 3 character cards
- 12 goal cards (4 for each character)
- 16 story cards
- 12 legendary items

SETUP:

When playing with this expansion, set up rules are the same with the following exceptions:

- Shuffle the new character in with the others, and deal two to each player.
- Shuffle the new story cards in with the others.
- Place the legendary items with the card backs facing the players in the General Store stand.

NEW STORY CARDS:

This expansion features new story cards with a new condition: Initiate a Fight With Another Player. It is important to note, to contribute to these new story cards players do not have to win a fight against another player.

Some of the new story cards provide legendary items as a reward. When a player gains a legendary item they draw one facedown from the General Store stand. If a player contributes more than 1 disc to a story card that rewards a legendary item, they still only gain 1 legendary item.

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Legendary items will be mounts, weapons, or miscellaneous, abiding by the same rules as all other items with the exception that mounts and weapons may not be upgraded. However, some legendary items provide LP at the end of the game similar to upgraded mounts and weapons.

If a player gains a legendary item and they already have three miscellaneous items, they may choose to discard another miscellaneous item to make room on their player mat. Discarded legendary items are returned to the General Store stand, shuffled, and placed with the card backs facing the players in the General Store stand.

Contributions

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